

COLIS PARTY

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Game for 3 to 6 players from 8 years.

Aim of the game:

Be the first one to give his parcel to Johnny the mailman!

Contents and preparation:

The means of transport × 5



- Mix so much means of transportation as players. Every player receives 5 from it.

Cards "parcel" × 6



Stamp × 1



- Mix 5 cards "parcel" by player with the stamp. Put them dark side on the area of game.

- Johnny the mailman is placed on its base next to the area of game indicating the clockwise.

Clockwise

Counterclockwise



- Every player takes a game help.

- Buffers stamps are placed in the center of the area of game and must be accessible to all the players!



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Playing the game:

Every player chooses a card of his hand and put it dark side in front of his right or left neighbor following the direction given by Johnny the mailman!

When all the players have a card in front of them, they turn at the same time this card and leave it in front of them in way that it is visible of all!

The card in front of the player indicates which type of combination this player can make.

With this card, those same put in front of others players and those same in his hand, this player can bang on the stamps 2, 3 or 4 according to his combination!

The stamp 5 does not exist, it is simply to shout " Stamped! " !
If nobody shouted " Stamped! ", we begin with the player having banged on stamp 2 ...

This player shows his combination to prove his good faith.

If this player made a mistake, he loses a card "parcel" in front of him and it's the turn of player having banged stamp 3 then 4!

We apply the effects of stamps indicated on the game help.

Every player gets back the card in front of him and a new turn begin...

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Example 1 :

Cards in the hand of the player:



Card in front of the player:



Cards of the area of game:



This player can bang only on :



Example 2 :

Cards in the hand of the player:



Card in front of the player:



Cards of the area of game :



This player can bang on:



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Example 3 :

Cards in the hand of the player:



Card in front of the player:



Cards of the area of game :



This player can bang nothing !

Example 4 :

Cards in the hand of the player:



Card in front of him:



Cards of the area of game :



This player can shout "Stamped" !

If several players shout " Stamped! ", it is the player the closest from Johnny in the indicated direction which plays the first one ...

Game end :

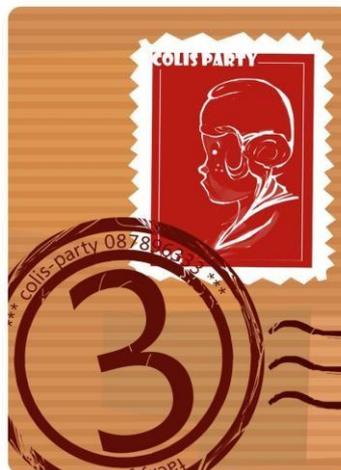
As soon as a player gathered 6 parts of the parcel and possesses Johnny, he won!

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Draw 2 cards "parcel" from the supply and keep 1 if possible!

The cards not played, are placed next to the supply.

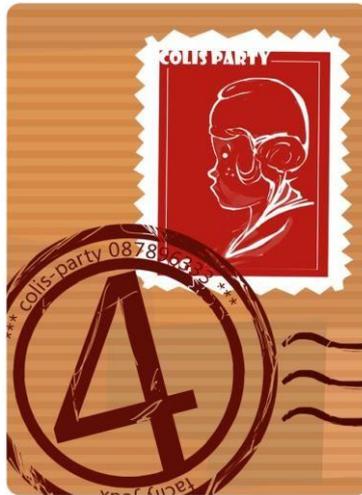


Draw 2 cards "parcel" from the supply and keep 1 if possible!

The cards not played, are placed next to the supply.

You steal or you put back a card next to the supply to another player!

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Draw 2 cards "parcel" from the supply and keep 1 if possible!
The cards not played, are placed next to the supply.
You steal or you put back a card next to the supply to another player!
You take Johnny and you can change or not the direction of the game!



You have a combination of 5 cards ?

Shout « Stamped ! »

The players having banged on stamps 2, 3 and 4 do not play!

Draw 5 cards "parcel" from the supply and keep 1 if possible!

The cards not played, are placed next to the supply.

All other players must put back a card "parcel" next to the supply

You steal or you put back a card next to the supply to another player!

You take Johnny and you can change or not the direction of the game!

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You have questions?

Contact us!

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